



The Crown Jewel in the City of Fairfax

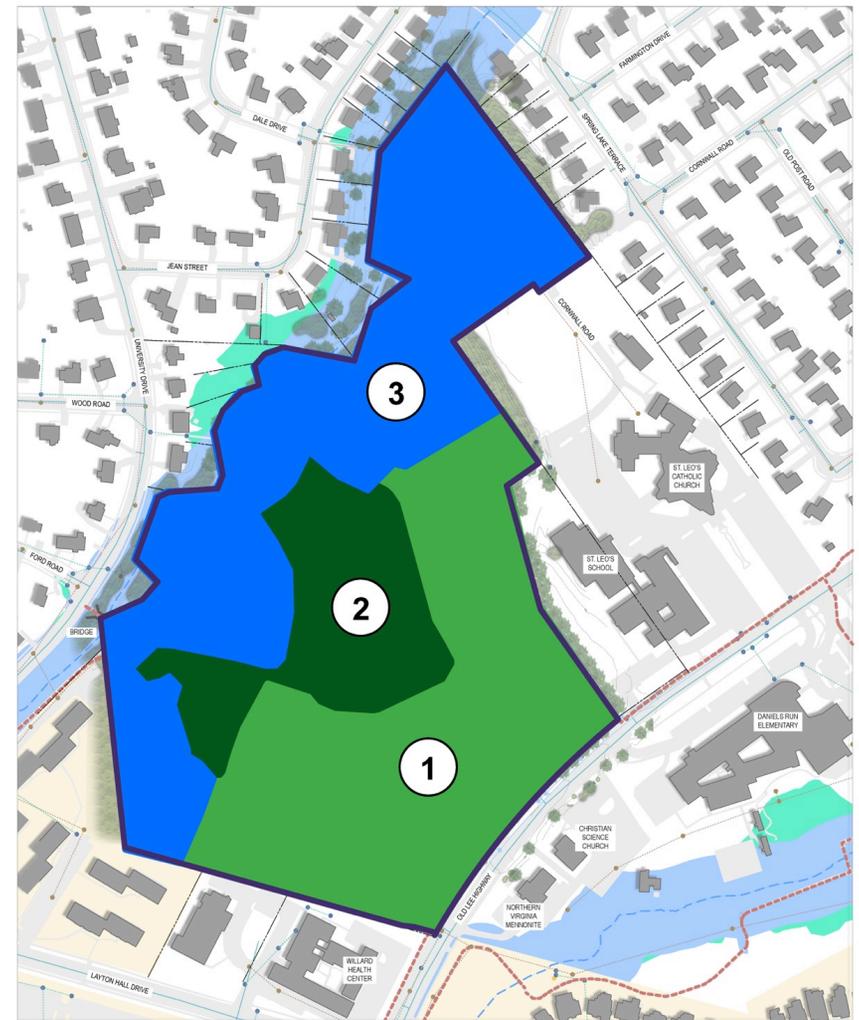
Park Character Areas

Three Primary Areas in the Park

1. The Front Door
2. The Bowl and Woodlands
3. The Stream Valley

Excluding the RPA and Floodplain, 40% of the park is undeveloped in the proposed Concepts

- Two Concepts for the Uplands
- Consistent Recommendations for the Bowl and Woodlands and for the Stream Valley



Van Dyck Park Master Plan

City of Fairfax
Park Character Areas

50 & FORWARD
VAN DYCK PARK MASTER PLAN

DRAFT MAY 2017
Source: City of Fairfax GIS data
Common Surveyors, Inc. (2017 park survey)

The Stream Valley

Living Learning Lab

- Accotink Creek restoration
- Woodlands
- Paved trails, boardwalks, benches
- Improve accessibility
- Demonstrate stream restoration techniques
- Involve community and school children in restoration activities



The Bowl and Woodlands

Open, Shady and Unstructured Play Areas

- Retain sledding hill, open bowl, small pavilion
- Adjust alignment, surfacing and create ADA accessible path to connect top and bottom of park, display garden along switch backs
- Address erosion issues



The Front Door

Active Heart of the Park

- Multi-age playground
- Skate park
- Picnic shelters and restrooms
- Court sports
- Parking
- Plazas and gathering spaces
- Open lawn area for informal play



The Front Door

Concept 1 and Concept 2 Plan Diagrams



Van Dyck Park Master Plan

City of Fairfax
CONCEPT 1



DRAFT MAY 2017
Source: City of Fairfax GIS data
Doranne Tompkins, Inc. GIS 17 plan number



Van Dyck Park Master Plan

City of Fairfax
CONCEPT 2



DRAFT MAY 2017
Source: City of Fairfax GIS data
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The Front Door

Multi-age Playground

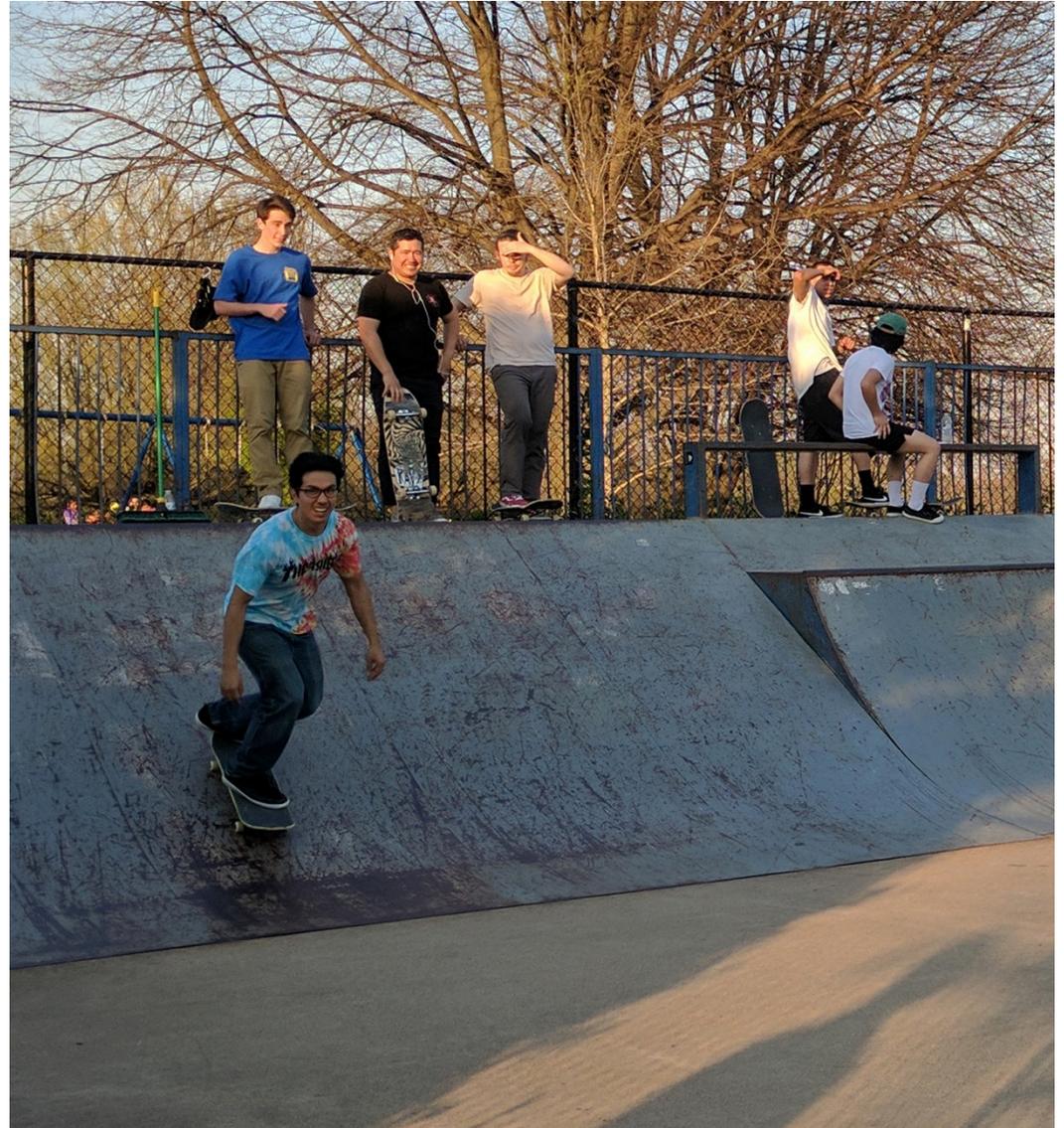
- **Concept 1** – leave in place, expand and consolidate
- **Concept 2** – Move to existing parking lot location
- Materials – wood, metal, climbing, swinging



The Front Door

Skate Park

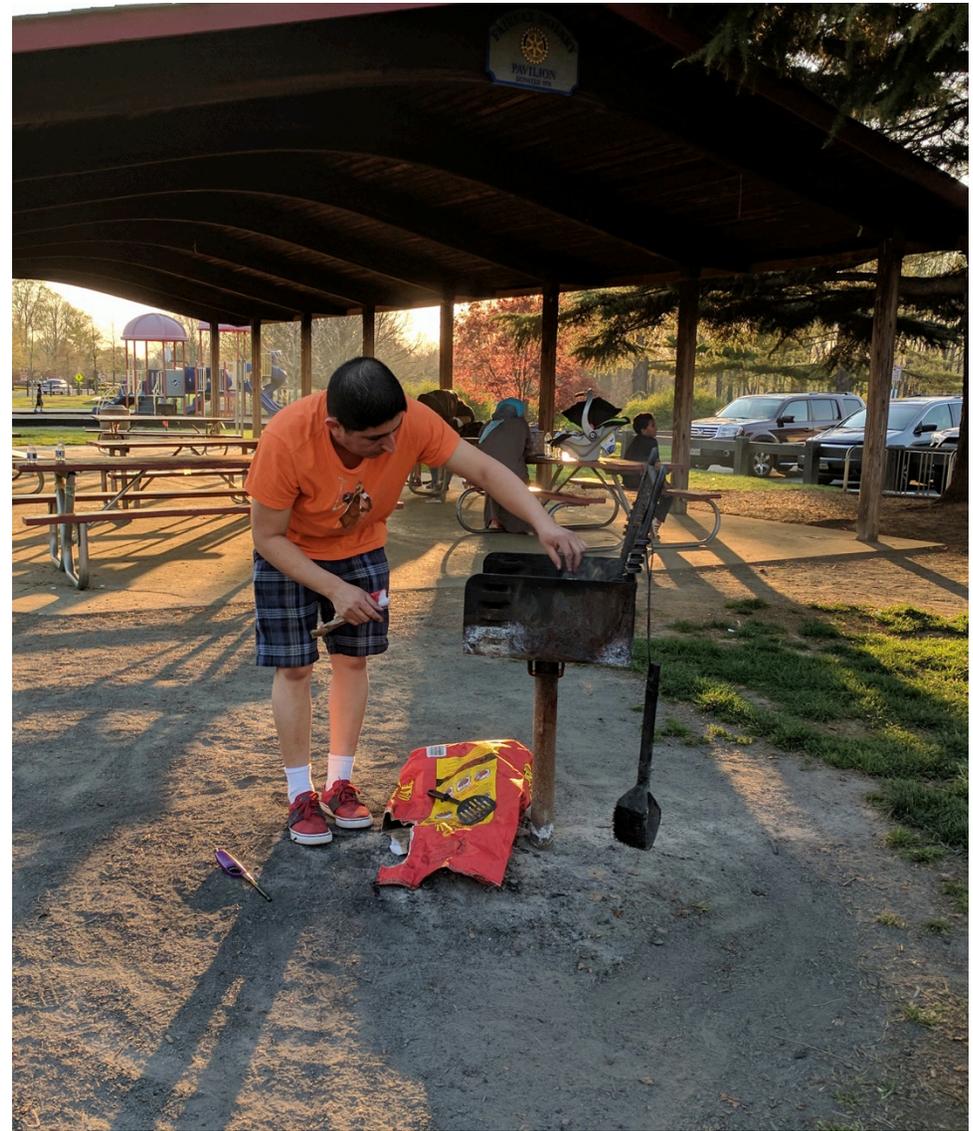
- **Concept 1** – North side of Police Station on edge of sledding hill
- **Concept 2** – Along Old Lee Highway frontage in conjunction with street facing plaza
- Materials - concrete



The Front Door

Picnic Shelters and Restrooms

- **Concept 1**
 - Two smaller picnic shelter facing a plaza near existing location
 - One small picnic shelter near skate park
 - Restroom in conjunction with two shelters near plaza
- **Concept 2**
 - One large picnic shelter near existing location
 - Three small picnic shelters added throughout Uplands
 - Restroom near shelter at existing location



The Front Door

Court Sports

- **Concept 1**

- Tennis Courts remain in place
- 2 Volleyball Courts adjacent to tennis courts
- 1 full Basketball Court remains in place
- ½ Basketball Court adjacent to full basketball court

- **Concept 2**

- Tennis Courts remain in place
- 2 Volleyball Courts remain in place
- 1 full Basketball Court remains in place
- ½ Basketball Court adjacent to playground at former parking lot



The Front Door

Parking

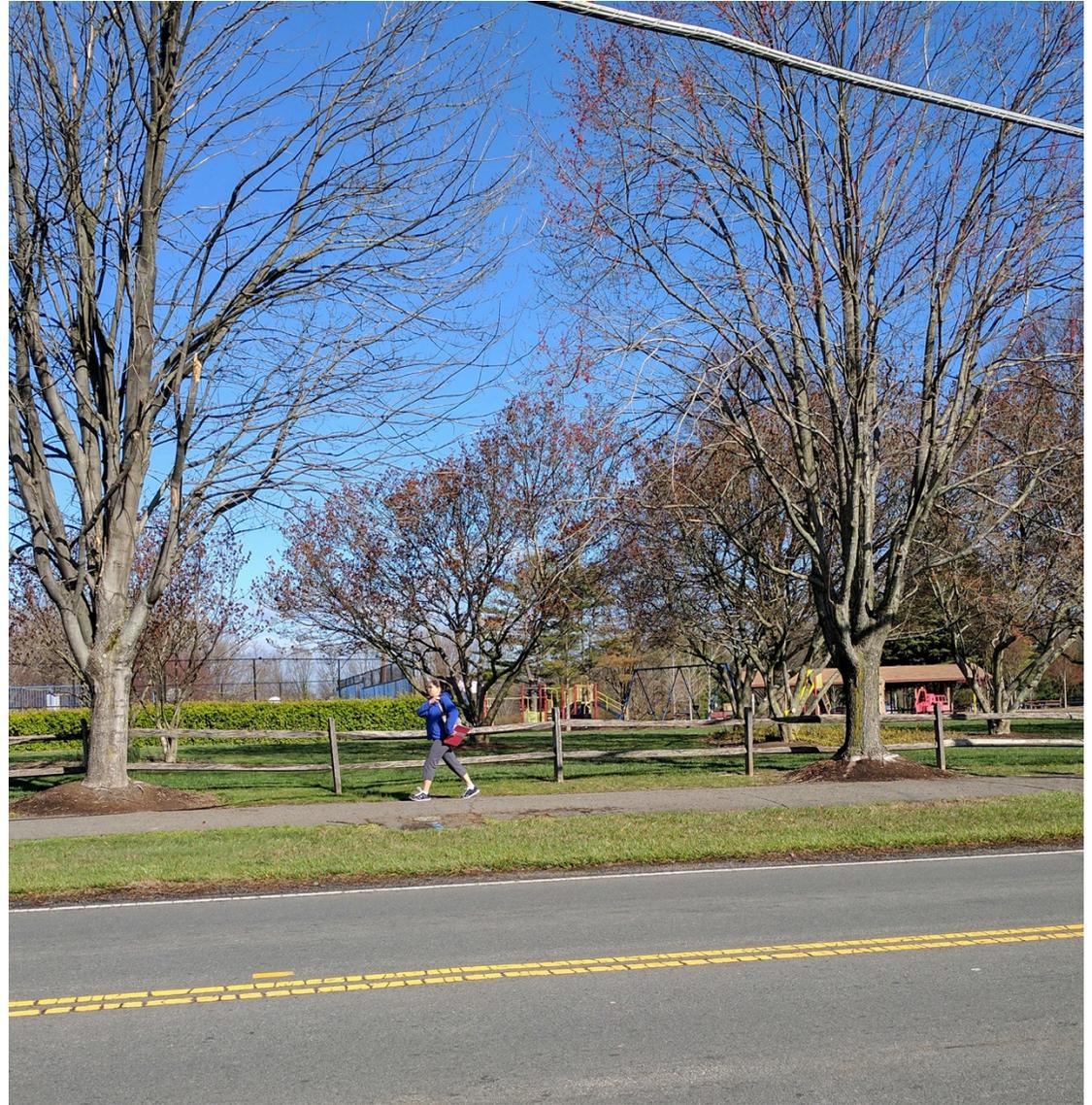
- **Concept 1** – Reconfigure parking in place, retain same number of parking spaces, add pervious pavers, stormwater infiltration
- **Concept 2** – Relocate parking in two lots, expand amount of parking by 20-30 spaces, add pervious pavers, stormwater infiltration



The Front Door

Plazas and Gathering Spaces

- **Concept 1** – Create formal plaza, gathering space in center of uplands adjacent to playground relocated on site of former parking lot
- **Concept 2** – Create formal plaza along Old Lee Highway, integrate it with new skate park



The Front Door

Open Lawn Area for Informal Play

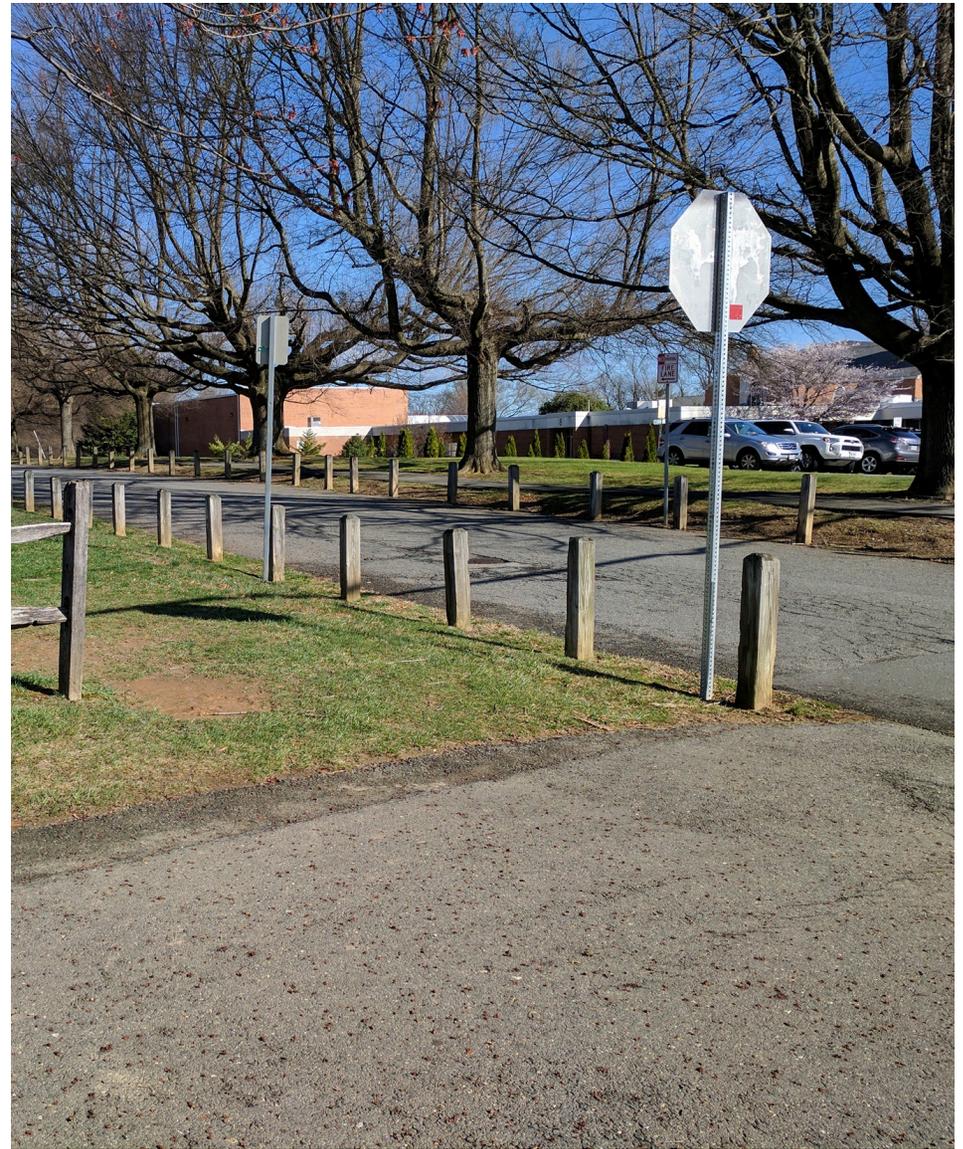
- **Concept 1** – Two defined areas on either side of playground (playground in existing location)
- **Concept 2** – One area adjacent between volleyball and relocated parking area; another adjacent to tennis courts



Circulation

Vehicular

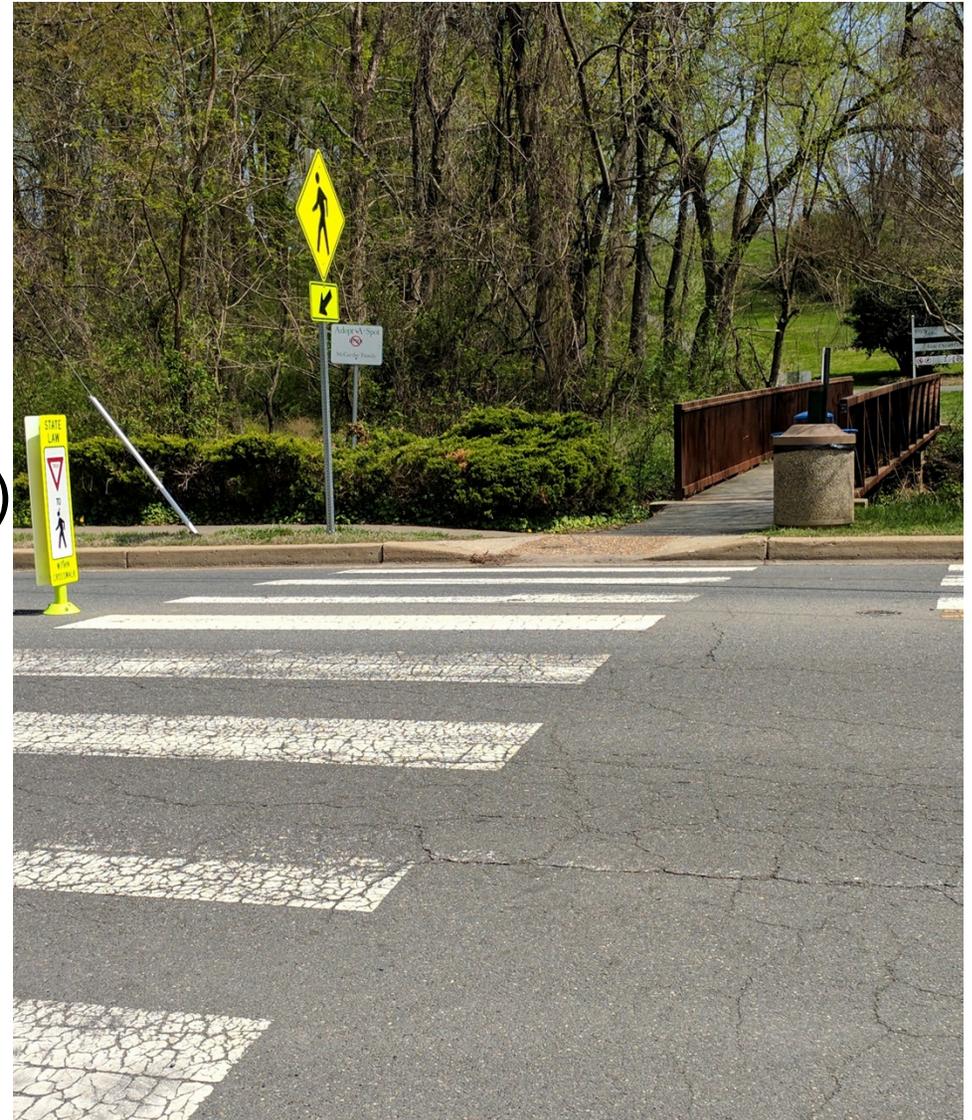
- **Concept 1** – Retain two entrance drives: Park Entry drive adjacent to St. Leo's and Sherwood Center entry
- **Concept 2** – Close park drive adjacent to St. Leo's; access park from Sherwood Center entry
- Offset park improvements 40 feet from centerline of Old Lee Highway to protect space for future improvement



Circulation

Pedestrian Entrances

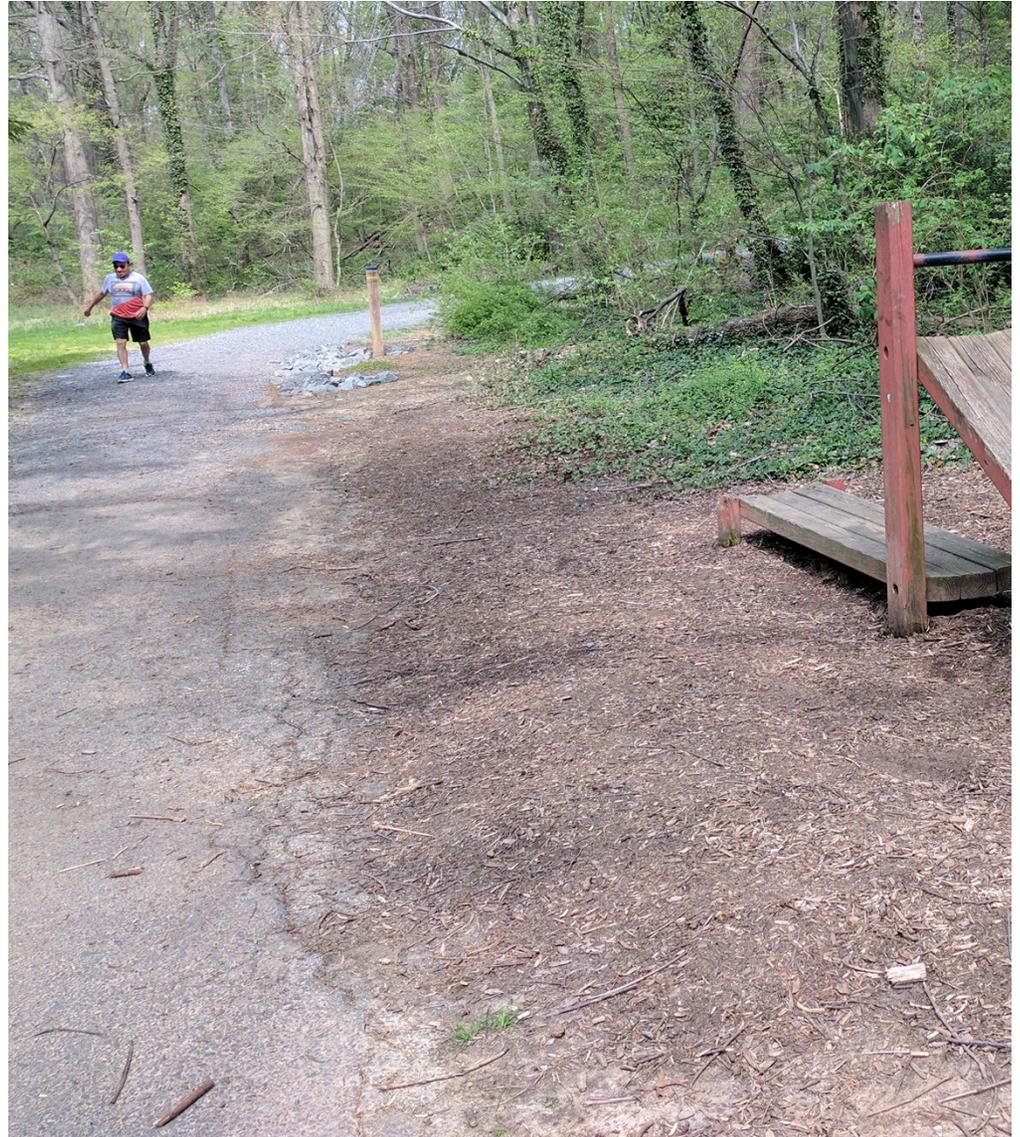
- Expand pedestrian entrance from [University Drive](#)
- Create pedestrian entrance from [Cornwall Road](#) (path on back of St. Leo's athletic field)
- Enhance pedestrian entrance on [Old Lee Highway](#)
 - Close two existing crosswalks
 - Create mid-block crosswalk



Circulation

Path Network

- Create a variety of experiences
 - Public Art display
 - Garden planting
 - Soft trails
 - Paved trails
 - Boardwalks
- Address erosion and surface treatments



May 18th Workshop

- Review **DRAFT** Concept Master Plans and Program Elements



Van Dyck Park Master Plan

City of Fairfax
CONCEPT 1

DRAFT MAY 2017
Source: City of Fairfax
Domenico Tompkins, Inc. 0517 park.su17



Van Dyck Park Master Plan

City of Fairfax
CONCEPT 2

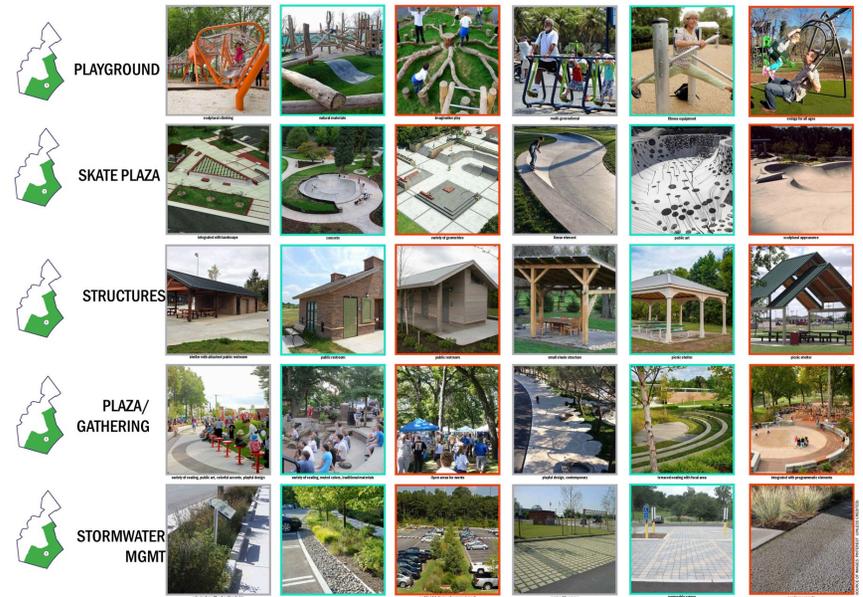
DRAFT MAY 2017
Source: City of Fairfax
Domenico Tompkins, Inc. 0517 park.su17

May 18th Workshop

- **Review Display Boards**
 - Place dots on the photos that illustrate the potential character and type of program elements you desire



VAN DYCK PARK MASTER PLAN
PARK ZONES 2 + 3 PHOTO BOARD DRAFT May 2017



VAN DYCK PARK MASTER PLAN
PARK ZONE 1 PHOTO BOARD DRAFT May 2017

Next Steps and Contact

June TBD **AG #4** (Review Draft Plan comments)

Contact

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